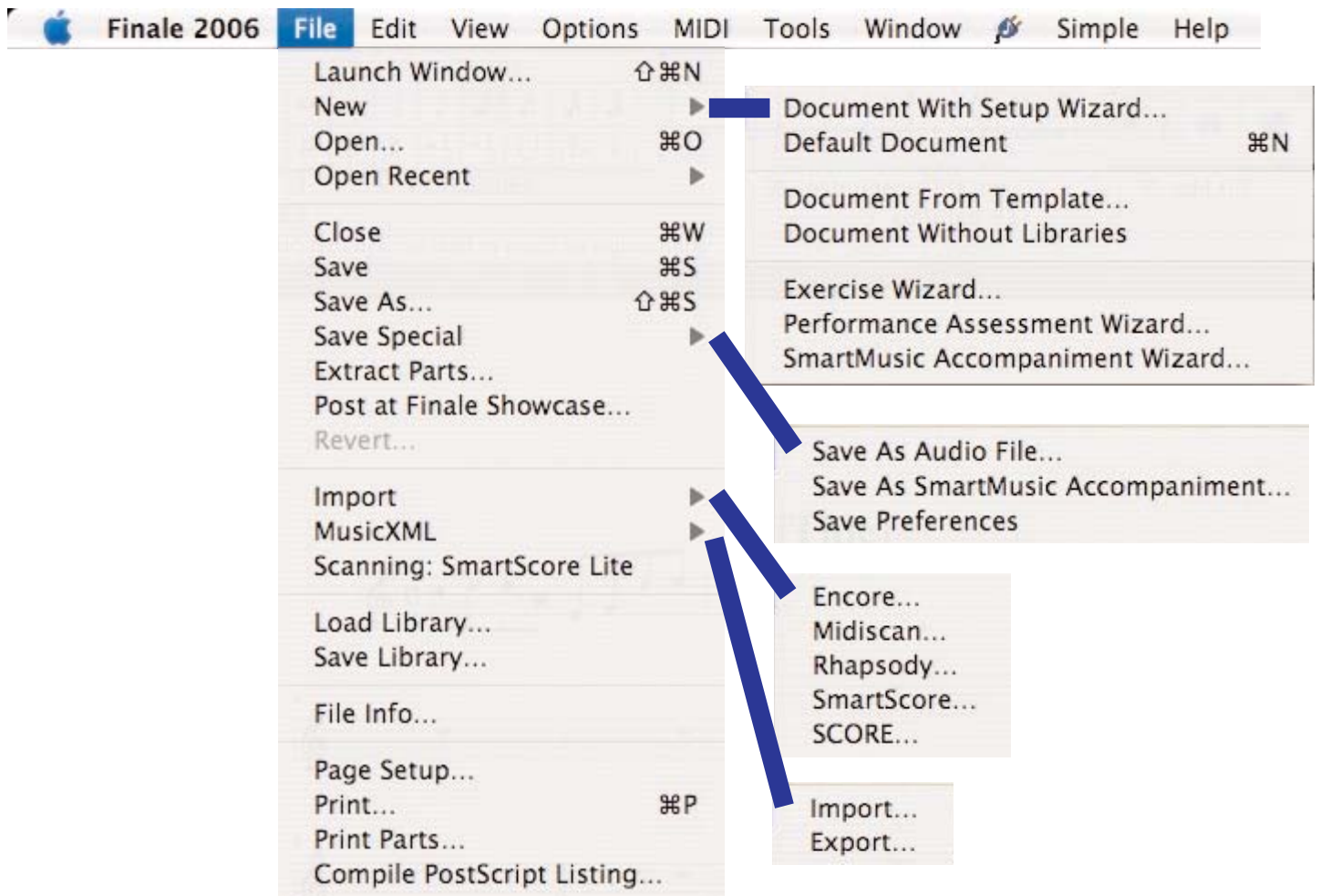
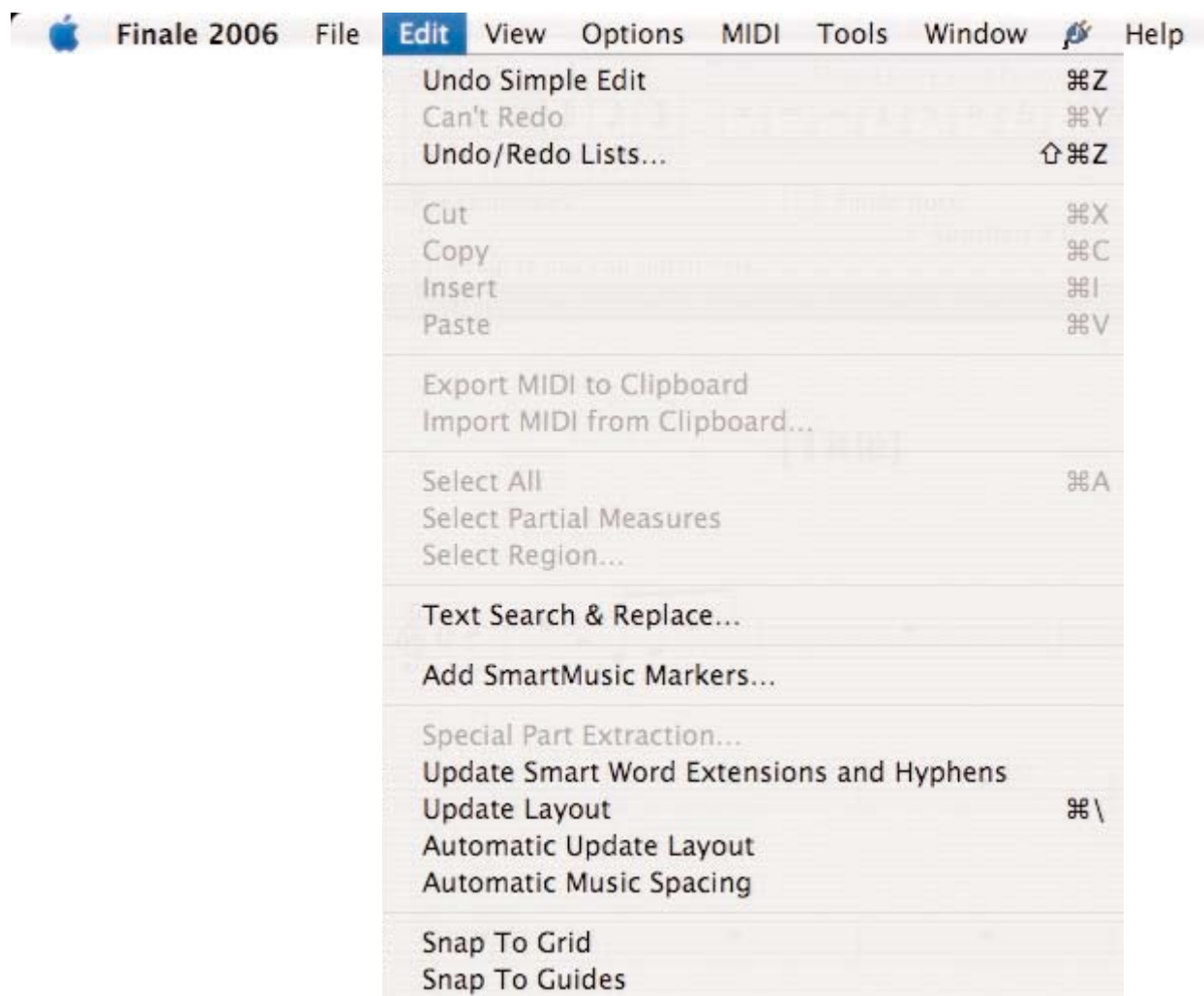
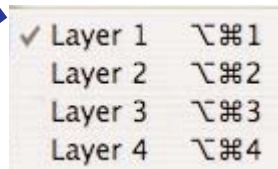
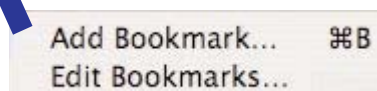
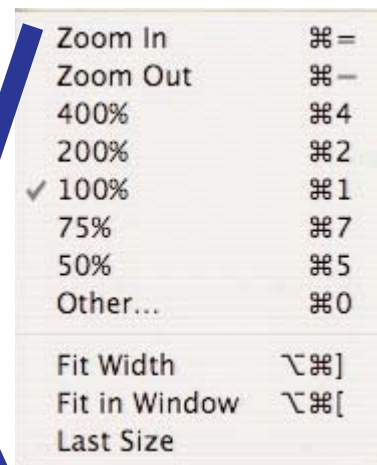


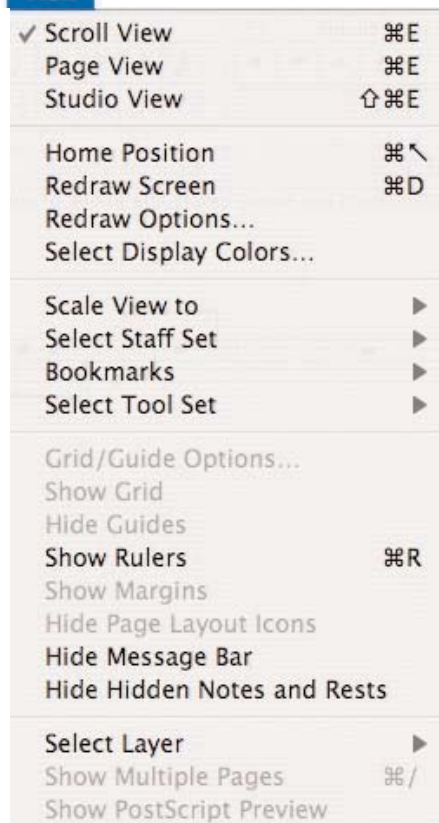
Menús permanentes







View



View



Finale 2006 File Edit View Options MIDI Tools Window Help

EVPUs
✓ Inches
Centimeters
Points
Picas
Spaces

Use Default Spelling
Favor Sharps
Favor Flats
✓ Use Spelling Tables
Edit Major and Minor Key Spellings...
Edit Modal or Chromatic Spellings...

Measurement Units
Enharmonic Spelling
Program Options... ⌘,
Click and Countoff...
Quantization Settings...
Update Layout Options...
Document Options... ⌘⌘A
Set Default Music Font...
Page Format
Pickup Measure...
Playback Options...
Show Active Layer Only
Display in Concert Pitch
Show Expressions and Repeats for Parts
Data Check

Parts...
Score...

Check Document Fonts Against System Fonts
Swap One Font For Another...
Scale Fonts...
File Maintenance...
Convert Text for Macintosh

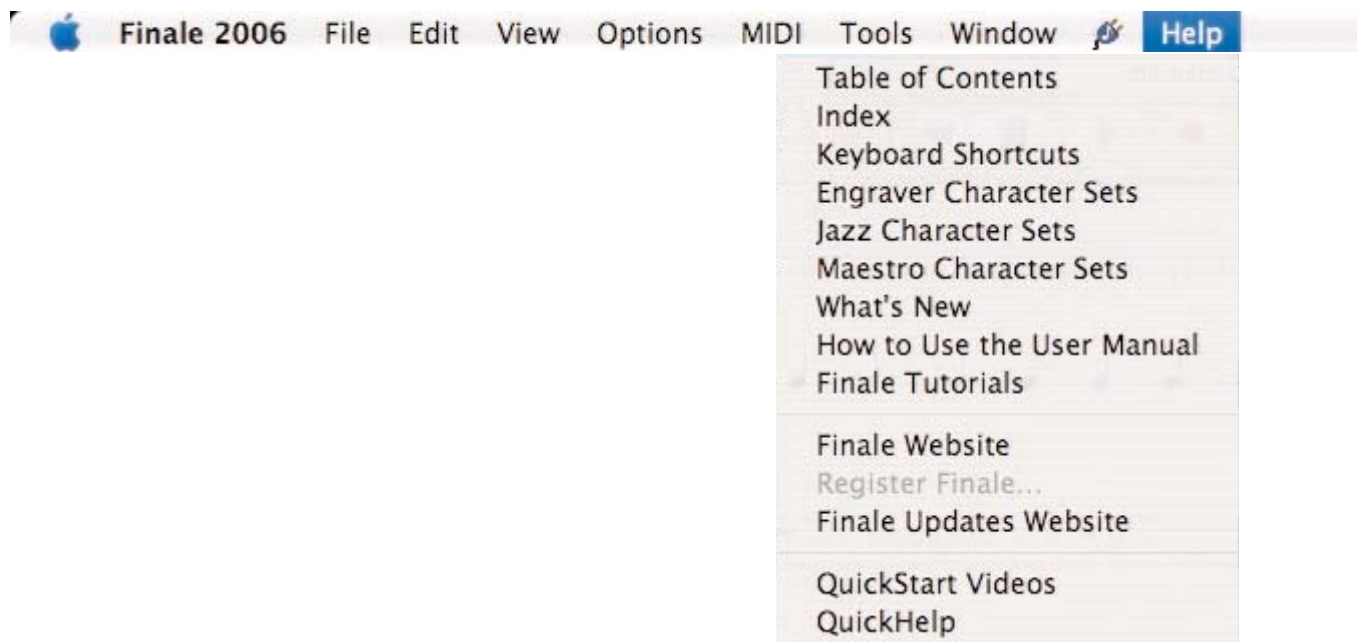
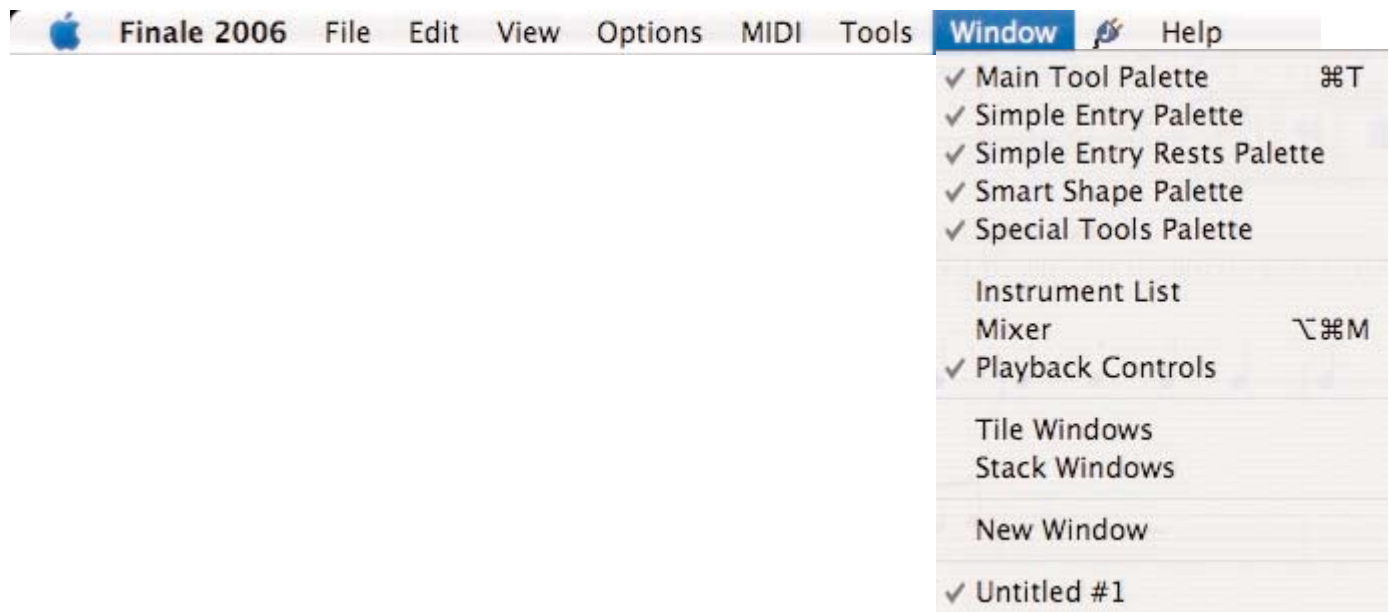
- Eraser
- Repitch
- Double whole note
- Whole note
- Half note
- Quarter note
- ✓ Eighth note
- 16th note
- 32nd note
- 64th note
- 128th note
- Dot
- Sharp
- Flat
- Natural
- Half step up
- Half step down
- Tie
- Tuplet
- Grace note

- Articulation
- Chord
- Clef
- Expression
- Graphics
- Hand Grabber
- HyperScribe
- Key Signature
- Lyrics
- Mass Edit
- Measure
- MIDI
- Mirror
- Note Mover
- Ossia
- Page Layout
- Repeat
- Resize
- ✓ Selection
- Simple Entry ▶
- Simple Entry Rest ▶
- Smart Shape ▶
- Special Tools ▶
- Speedy Entry
- Staff
- Tempo
- Text
- Time Signature
- Tuplet
- Zoom

- Double whole rest
- Whole rest
- Half rest
- Quarter rest
- Eighth rest
- 16th rest
- 32nd rest
- 64th rest
- 128th rest

- 15ma
- 8va
- Bend Hat
- Bracket
- Crescendo
- Custom Line
- Dashed Bracket
- Dashed Curve
- Dashed Double Bracket
- Dashed Line
- Decrescendo
- Double Bracket
- Glissando
- Guitar Bend
- Line
- Slur
- Tab Slide
- Trill
- Trill Extension

- Note Position
- Notehead Position
- Accidental Mover
- Stem Length
- Stem Direction
- Double/Split Stem
- Reverse Stem
- Custom Stem
- Beam Angle
- Secondary Beam Break
- Beam Extension
- Secondary Beam Angle
- Tie
- Dot
- Broken Beam
- Note Shape
- Beam Width
- Beam Stem Adjust



'My Favorite Plug-ins' Folder Tip...

Auto-Dynamic Placement...
Create Tempo Marking...

Automatic Barlines
Clear Measure # Positioning
Easy Measure Numbers...
Number Repeated Measures

Change Fonts...
Command Line...
Count Items...
FinaleScript Palette... $\text{⌘} \text{⌘} \text{Q}$
Text Search and Replace...

Auto Slur Melismas
Chord Analysis...
Create Coda System...
Merge Measures
Mid Measure Repeats
Resize Noteheads...
Score System Divider...
Split Measure...

Patterson Plug-Ins Lite
Cautionary Accidentals...
Change Noteheads...
Change to Default Whole Rests
Change to Real Whole Rests
Check Region for Durations...
Classic Eighth Beams
Flat Beams
Flat Beams (Remove)
Ledger Lines (Hide)
Ledger Lines (Show)
Midline Stem Direction
Move Rests...
Notes and Rests (Hide)
Notes and Rests (Show)
Rhythmic Subdivisions...
Single Pitch...
Slash Flagged Grace Notes
Slash Flagged Grace Notes (Remove)
Voice 2 to Layer...

Options And Info...
Beam Over Barlines
Beam Over Barlines/Remove
Patterson Beams...

* My Favorite Plug-ins
Expressions
Lyrics
Measures
Miscellaneous
New Plug-Ins for Finale 2006
Note, Beam, and Rest Editing
Playback
Scoring and Arranging
TG Tools

Clear Lyric Positioning...

Apply Human Playback...

Composer's Assistant
Add Cue Notes...
Band-in-a-Box Auto-Harmonizing...
Canonic Utilities...
Check Range...
Drum Groove...
Find Parallel Motion...
Find Range...
Global Staff Attributes...
Piano Reduction...
Rhythm Section Generator...
Smart Cue Notes...
Smart Page Turns...
Split Point...

Chord Morphing...
Chord Realization...
Chord Reordering...
Chord Splitting...
Common Tone Transposition...
Export To OpenMusic...
Frequency Modulation Chord Generator...
Import From OpenMusic...
Melodic Morphing...
Rhythm Generator...
Tie Common Notes...
Virtual Fundamental Generator...

Align/Move Dynamics...
Create Handbells Used Chart...
Cross Staff...
Easy Harmonics...
Easy Tremolos...
Modify Rests...
Process Extracted Parts...
Smart Playback...
Smart Split Point...